

# Tipsy Towers

2 Players;

15 mins

Tipsy Towers is a game of creative thinking and steady hands. Go head to head with your opponent in an attempt to build the wackiest, tipsiest and most importantly, the tallest tower.

To make the game you will need a pair of scissors, some glue and a bit of patience. And if you would like to play the game with more than two players, simply print more towers :) Start by printing the sheets from the 'Pieces' and 'Box' files for Tipsy Towers, then follow the simple instructions from the 'Crafting' page to make the game. To play Tipsy Towers you will also need a screen, so the players can't see each other's towers. Use anything you like - an open book, a few boxes of cereal or anything else you can think of :).

Enjoy! :)

## Set Up

Set up for Tipsy Towers is super easy:

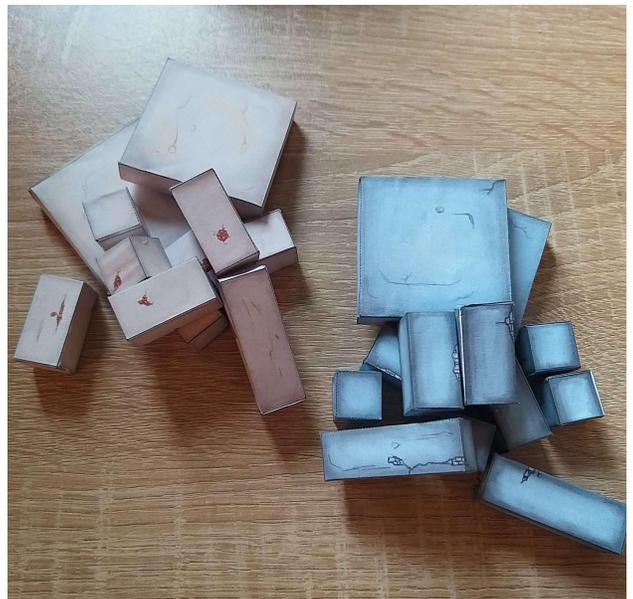
1. Place a screen between the players, so they can't see each other's towers.
2. Separate the pieces according to their designs and give to each player.

That's it! You are ready to play :)

## Play the Game

The aim of the game is very very simple - you must build a tower, higher than your opponent's.

1. Each player starts by placing a base piece as the base of their tower.
2. Players will then take turns placing one piece only on their tower, in any way they like.
3. Either player can end the building process at any time by placing the roof on their tower. The other player must then also place the roof on their tower.
4. If a tower collapses, the player loses. If you can't place the roof, you lose. If both towers are standing at the end of the game, measure how high they are - the taller tower wins.



## Mirror Play Mode:

We have another way you can play Topsy Towers :) In this case you will attempt to build a taller tower not just by using the same number of pieces, but by using the same exact pieces in the same order. Have fun :)

### Set Up

Set up is pretty much exactly the same

1. Place a screen between the players, so they can't see each other's towers.
2. Separate the pieces according to their designs, **but this time leave them visible to both players.**

That's it! You are ready to play :)

### Play the Game

The aim of the game is the same - you must build a tower, higher than your opponent's.

1. Pick a player to lead the game. They take the first piece and place it on their tower any way they like, unseen by Player 2.
2. Player 2 must now take **the same piece** from their pieces (for example if player 1 places a cube, player 2 must do the same). As Player 2 can't see Player 1's tower, they simply place the piece as they like.
3. Player 1 then takes another piece and places it on their tower. Player 2 must once again mirror the move.
4. This continues until Player 1 has placed the roof on their tower (this can happen at any point in the game)
5. Player 2 must now place the roof on their tower and the game ends.
6. If a tower collapses, the player loses. If you can't place the roof, you lose. If both towers are standing at the end of the game, measure how high they are - the taller tower wins.

That's it! Enjoy and let us know what you think :)

